

STAGE DRESSING FOR SDG ITEMS

ACF RULE 6.1.g - Stage Dressing NOT Permitted for Solo, Duo or Trio items

CAN I USE STAGE DRESSING IN MY SDG ITEM?

NO — SDG items cannot use stage dressing. Stage dressing means any object placed on the stage area before the item starts. This includes placing objects on the stage area during blackout

An object that is NOT placed on the stage area before the item begins may be used in your SDG item.

HOW DOES RULE 6.1.g CONNECT TO OTHER ACF RULES?

RULE 1.p: DEFINITION OF STAGE DRESSING

Stage Dressing. Props or scenery, standard steps, modules, drums, ramps and platforms and fabric (not costuming) deemed to be placed on the stage area, prior to the commencement of the item. (Refer safety requirements for specifications).

RULE 1.n.(i) : DEFINITION OF STAGE AREA

The working area of the stage, including the area behind the standard back curtain when curtain is open, and the apron area.

RULE 3.6.2.a: START OF AN ITEM

The start of an item shall be: The entry / view of the first competitor on the stage area; OR View of the first competitor at lights up/on, which includes illumination from data projection, and/or lighting on costumes or apparatus.

RULE 3.7.3: PLACEMENT OF STAGE DRESSING

Stage dressing and props that remain wholly off the stage area prior to the start of an item or are visible only after the start of an item, may be used in any item.

IN PRACTICE



PERMITTED

- Lifting an object onto the stage area as part of a choreographed entry or holding a prop off the stage area in an opening.
- Having an object handed to the performer once the item is underway.
- Picking an object up from offstage after the item has begun (whilst performer remains in stage area).



NOT PERMITTED

- Placing any object on the stage area before the SDG item begins - this includes props, standard steps, modules, drums, ramps and platforms and fabric that is not part of a costume.

FAQS

- **Can an SDG item use objects such as a chair, hat, piece of fabric, rose etc?**

If the object is NOT on (or touching) the defined stage area prior to the start of the item it is not considered stage dressing and may be used (*Rules 1.n.(i), 1.p, 3.6.2.a, & 3.7.3*)

- **Does a blackout change anything?**

No. Placing an object on the stage area during a blackout, before the item begins, is not permitted (*Rule 6.1.g*)

- **Does this affect costuming?**

No. Costuming is specifically excluded from the definition of stage dressing (*Rule 1.p*)

- **What is the penalty if stage dressing is placed on the stage area prior to the start of an SDG item?**

5-point penalty (*Rule 6.1.g*)