





COMPETITION RULES

1. Rule Variation for Walking Netball

There are specific variations to the classic game of Netball for Walking Netball. These are as follows:

- No running or jumping

A player must always have at least part of one foot in contact with the court otherwise a free pass will be awarded where the infringement occurs.

- An extra step

A player may receive the ball with one foot grounded and then may take an extra step while in possession of the ball before it must be thrown or shot taken at goal.

- Time for possession

A player may throw the ball within **four** seconds of receiving the ball.

- Centre Passes

After the initial centre pass (decided by a toss), the centre pass is determined by reference to the goal scored. The team that <u>doesn't score the goal gets</u> the next centre pass. It is not alternate centres.

Games will otherwise be played in accordance with World Netball Rules of Netball (2024 Edition). A link to the compete rules is available here: <u>World Netball</u>

Any variation to the Rules is at the discretion of the SCNA Games Committee.

2. Match Officials

The 2024 PPMG Netball competition will be managed by SCNA. The SCNA Games Committee will have the authority to act in accordance with Rule 5, point 9 of the World Netball Rules.





PAN PACIFIC MASTERS GAMES GOLD COAST AUSTRALIA 1 - 10 NOVEMBER 2024





Teams are to supply their own umpires subject to prior arrangement with SCNA.

Games will not have a reserve umpire. The SCNA Games Committee will have a limited number of reserve umpires in the case of an emergency impacting on the team umpire.

Teams must also have a scorer available per game.

Games are centrally timed and therefore the SCNA Games Committee will supply one timekeeper per sports hall.

3. Substitution

Unlimited rolling substitutions permitted at any time during the game.

SCNA Games Committee has determined that **tactical substitutions do not apply** due to games being centrally timed. This means that players cannot exchange bibs/ playing positions, on court during play. Tactical changes can only be made during intervals or stoppages in play (ie injury time).

Procedure for rolling substitutions must be followed otherwise a penalty pass will be awarded to the non-infringing team.

The player substituting MUST stand at the end of their bench that is closest to the middle of the court player MUST NOT leave this area until 'tapped" by player coming off court.

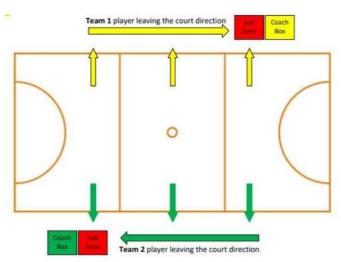
Players must observe the offside rules as they enter/exit the court and make sure they do not interfere with the umpire's movement during the substitution. If there is an infringement during a substitution, a free pass will be given where the ball is when the interference or offside entry/exit occurs.











4. Eligibility for Finals

Finals will take place on Friday, 8 November.

Players need to play 8 quarters (equivalent of 2 full games) to qualify for finals.

Any team allowing a player to take the court without having registered for the 2024 PPMG Netball Competition and paid the applicable fee will forfeit the game in which the infringement occurs.

5. Injury / Illness

Injury time per Rule 10 of the World Netball Rules. Umpires may hold time for injury/illness with or without a request from an on-court player if there is an obvious and/or serios injury.

The player concerned must leave the court within 30 seconds. In the event of an injury, no extra time will be added to the game, but this also applies to the blood rule. For each subsequent stoppage for each team the injured or ill player must leave the court. A substitute may take the court.

During the stoppage the coach or official may address the players. Substitutions and changes may also be made, provided they are completed prior to the umpires resuming play.









6. Scoring via Netball Connect

Live scoring will take place using Netball Connect. In the case of any interruption to Netball Connect and live scoring, the scoresheets at each court are to be used and handed in to the Games Coordinator immediately after the game.

Each team must supply a scorer. Scorers are asked to stand together courtside in a clear position for the umpires to observe. If you do not have an official scorer, you must accept the results of the scorer.

Separate user guides for Netball Connect will be distributed to each team after registrations close. The Sport Convenor will request all teams nominate one person to be the contact for Netball Connect registration and scoring.

7. Game Balls

All teams will be given a Game ball as a memento of their time at Southport Carrara Netball Association. These balls will be the accepted balls used during the competition.

8. Forfeits

Any team forfeiting throughout the playing week will also be forfeiting their right to play Finals games.

