

# Play on the Gold Coast in 2014!



Pan Pacific  
Masters Games  
GOLD COAST | AUSTRALIA  
1 - 9 November 2014

Tourism and Events  
Queensland

AUSTRALIA'S  
GOLDCOAST.

Australia's  
Gold Coast  
Festival for Life

## 2014 Pan Pacific Masters Games – Touch Team Planning Guide

It is **essential** that all Touch team organisers interested in registering a team to compete at the 2014 Pan Pacific Masters Games read this guide.

### 1) Touch Information

<b>Competition Dates</b>	Wednesday 5 – Saturday 8 November, 2014
<b>Competition Times</b>	Wednesday 5 & Thursday 6 November : 5pm - 10pm Friday 7 November: 10.30am - finishing time dependent on number of teams competing Saturday (finals) 8 November: 9am to 5pm
<b>Venue Details</b>	Owen Park; Queen St, Southport
<b>Age Requirements</b>	Minimum age for competition is 30yrs Age is determined as at 5 November 2014 by the youngest player in the team.
<b>Sport Fee</b>	\$60 per player per team
<b>Games Fee</b>	Competitors \$100 (\$20 late fee applies after 3 September, 2014) Non-Playing Officials \$75
<b>Entries Close Date</b>	Friday 26 September, 2014
<b>Divisions</b>	Men: 30+, 35+, 40+, 45+, 50+, 55+, 60+ Women: 30+, 35+, 40+, 45+ Mixed: W30+/M35+, W35+/M40+, W40+/M45+, W45+/M50+
<b>Contact Person</b>	Henry Lesniewski Email: <a href="mailto:gctouch@bigpond.com">gctouch@bigpond.com</a> Phone: +61 7 5532 1419 Web: <a href="http://www.goldcoasttouch.com">www.goldcoasttouch.com</a>
<b>Additional Information</b>	<ul style="list-style-type: none"> <li>To <b>guarantee</b> your teams nomination each team is required to register and make full payment for a minimum of 7 players. Only teams who meet this requirement will be confirmed as participating in the event.</li> <li>Teams will be notified of the draw upon registration at the Games Village. All teams must be prepared to play on Wednesday 5 November 2014.</li> <li>If teams are unable to play at specific times or on a specific day due to ethnic/religious reasons the team must put in writing the reason why and submit this with their team entry form. Every effort will be made to accommodate this request however it cannot be guaranteed. Only requests received before the close of entry date will be considered.</li> <li>All teams to supply their own game ball.</li> <li>Please note ALL FINALS will be played on Saturday 8 November 2014.</li> <li>The competition will be conducted under the Touch Football Australia (TFA) '6-a-side' rules.</li> <li>The competition is presented by the Gold Coast Touch Association and is sanctioned by TFA.</li> </ul>

Play it, Live it, Love it!



## 2) Overview

In order to secure your team's place in the 2014 Pan Pacific Masters Games Touch competition team organisers must:

- i) Select team division
- ii) Create a team name and code
- iii) Register and pay for a minimum of seven (7) players in one payment.

Registrations will open on **Wednesday 3 May** at [www.mastersgames.com.au](http://www.mastersgames.com.au).

This process has been implemented as it ensures that only genuine teams are nominated which will assist with event planning and ultimately make your entire Games experience better.

## 3) Securing your team's position

Once you have decided that you would like to enter a team in the Pan Pacific Masters Games your first job is to drum up some interest from your fellow players and organise the minimum number of players so that you can secure a place in the competition for your team. You will then need to collect payment and some personal and contact details from each player.

Please note that to secure your team's place in the Games you must register a minimum of *7 players* when you create the team. If the team organiser is also a player then they will be included within the minimum 7 players. However, if the team organiser is a Non-Playing Official they will not be included in the minimum and will therefore be required to register for one Non-Playing Official as well as 7 players (i.e. 8 people in total).

It will take some time to register this number of people and you will *not* be able to save and complete at a later time. In addition to plenty of time, you will also require a reliable computer and internet connection.

### Registration Fees

There are two types of Fees:

1. *Games Fee* - Each participant is required to pay the Games Fee. Which fee depends on whether they are a player, non-playing official, or a supporter:

Entry Competitors: **\$100 per person**  
Non-Playing Officials: **\$75 per person**  
Supporters: **\$70 per person**

2. *Sport Fee* - Only players are required to pay the sport fee:

Touch Sport Fee: **\$60 per player per team**

#### Notes:

- i) A \$20 Late Fee will be incurred on the Competitor Games Fee for entries received after 3 September, 2014.
- ii) The Games Fee is only paid once by each person regardless of how many sports they enter.
- iii) The Competitor Games Fee is for anyone playing in a sport.
- iv) The Non-Playing Official Games Fee is team managers, umpires, scorers, coaches or officials who will not be playing but still want to be officially linked to the team and be eligible for a medal should the team place.
- v) The Supporter Games Fee is for family or friends who would like to attend the nightly entertainment.
- vi) You will only be able to create and manage teams if you are registered as a Competitor or Non-Playing Official.
- vii) Only Visa or MasterCard will be accepted for online registrations. American Express and Diners Club will not be accepted.

#### Total fees payable at time of registration

7 Players		7 Players & 1 Non-Playing Official	
Standard Entry	Late Entry	Standard Entry	Late Entry
\$1120	\$1260	\$1195	\$1335

Please note you will require a credit card with a limit that covers the full amount required.

#### Team code creation

One of the steps when registering your team is to create a team code. The code is decided upon by the team manager. It is suggested to be 4-8 characters in length and should be a combination of letters and numbers. No two teams can have the same team code so it will be unique to your team. Once the team manager has registered the team (by selecting the team's division, created the team code and registering and paying for the minimum 6 players) they can then pass on the team code to any additional players or Non-Playing Officials so they can register as an individual in the team.

#### Personal & Contact Details\*

You are required to collect the below details from each player

- First Name
- Surname
- Date of Birth
- Gender
- Email Address
- Postal Address
- Suburb
- State
- Postcode
- Country
- Emergency Contact Name
- Emergency Contact Number

\*The Games registration system will not allow you to move forward without providing these details for each person being registered.

#### 4) **Questions**

If you have any questions about the Touch competition please visit the Touch page our [website](#).

If you have any questions about the entry process, please call the games office on 07 5668 9888 (International +61 7 5668 9888) or email us at [info@mastersgames.com.au](mailto:info@mastersgames.com.au)

## **TEAM REGISTRATION INFORMATION**

### **PLAYER 1**

Name: \_\_\_\_\_ Date of Birth: \_\_\_\_/\_\_\_\_/\_\_\_\_

Gender: Male / Female Email Address: \_\_\_\_\_

Postal Address: \_\_\_\_\_ Suburb: \_\_\_\_\_

State: \_\_\_\_\_ Postcode: \_\_\_\_\_ Country: \_\_\_\_\_

Emergency Contact Name: \_\_\_\_\_

Emergency Contact Number: \_\_\_\_\_

### **PLAYER 2**

Name: \_\_\_\_\_ Date of Birth: \_\_\_\_/\_\_\_\_/\_\_\_\_

Gender: Male / Female Email Address: \_\_\_\_\_

Postal Address: \_\_\_\_\_ Suburb: \_\_\_\_\_

State: \_\_\_\_\_ Postcode: \_\_\_\_\_ Country: \_\_\_\_\_

Emergency Contact Name: \_\_\_\_\_

Emergency Contact Number: \_\_\_\_\_

### **PLAYER 3**

Name: \_\_\_\_\_ Date of Birth: \_\_\_\_/\_\_\_\_/\_\_\_\_

Gender: Male / Female Email Address: \_\_\_\_\_

Postal Address: \_\_\_\_\_ Suburb: \_\_\_\_\_

State: \_\_\_\_\_ Postcode: \_\_\_\_\_ Country: \_\_\_\_\_

Emergency Contact Name: \_\_\_\_\_

Emergency Contact Number: \_\_\_\_\_

#### PLAYER 4

Name: \_\_\_\_\_ Date of Birth: \_\_\_\_/\_\_\_\_/\_\_\_\_

Gender: Male / Female Email Address: \_\_\_\_\_

Postal Address: \_\_\_\_\_ Suburb: \_\_\_\_\_

State: \_\_\_\_\_ Postcode: \_\_\_\_\_ Country: \_\_\_\_\_

Emergency Contact Name: \_\_\_\_\_

Emergency Contact Number: \_\_\_\_\_

#### PLAYER 5

Name: \_\_\_\_\_ Date of Birth: \_\_\_\_/\_\_\_\_/\_\_\_\_

Gender: Male / Female Email Address: \_\_\_\_\_

Postal Address: \_\_\_\_\_ Suburb: \_\_\_\_\_

State: \_\_\_\_\_ Postcode: \_\_\_\_\_ Country: \_\_\_\_\_

Emergency Contact Name: \_\_\_\_\_

Emergency Contact Number: \_\_\_\_\_

#### PLAYER 6

Name: \_\_\_\_\_ Date of Birth: \_\_\_\_/\_\_\_\_/\_\_\_\_

Gender: Male / Female Email Address: \_\_\_\_\_

Postal Address: \_\_\_\_\_ Suburb: \_\_\_\_\_

State: \_\_\_\_\_ Postcode: \_\_\_\_\_ Country: \_\_\_\_\_

Emergency Contact Name: \_\_\_\_\_

Emergency Contact Number: \_\_\_\_\_

**PLAYER 7**

Name: \_\_\_\_\_ Date of Birth: \_\_\_\_/\_\_\_\_/\_\_\_\_

Gender: Male / Female Email Address: \_\_\_\_\_

Postal Address: \_\_\_\_\_ Suburb: \_\_\_\_\_

State: \_\_\_\_\_ Postcode: \_\_\_\_\_ Country: \_\_\_\_\_

Emergency Contact Name: \_\_\_\_\_

Emergency Contact Number: \_\_\_\_\_