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#PPMG16



2016 JUPITERS PAN PACIFIC MASTERS GAMES – CRICKET SUPER 8'S SPORT RULES

RULES OF PLAY

The rules of cricket generally apply except as modified by these rules.

- To be eligible to play the minimum age of competitors is 35.
- Each match is 32 overs made up of two 16 over innings.
- The Masters Games Super 8's series consists of only one innings per team per game.
- A team may not be permitted to declare its innings closed.
- Each innings should take a maximum of 1 hour. Please finish within the hour as one match can hold up other games.
- A maximum of eight players per team – 6 players need to commence the game.
- The 8 players nominated to play in the game must be written in the score book before the commencement of the game.
- For every player over 40 years of age playing in a team that team will receive a 5 run bonus. For example 8 players over 40 in a particular team would receive a 40 run bonus.

New Rule

**** For every player over 50 years of age playing in a team, that team will receive a 7 run bonus for each player over 50 ****

Batting

- a) Once a batsman has reached the score of 35 runs or passed this score of 35 runs he must retire immediately. All runs from a single hit when on 34 will be credited eg. 34 & 6 = 40 not out. The batsman retiring might do so in the middle of an over. Batsman who retire according to this rule will be allowed to bat again in the order that they retire, once every batsman has either been dismissed or retired.
- b) Batsman to change strike at the completion of each over.
- c) If seven wickets fall before the 16 overs are completed the last remaining batsman shall bat on with the seventh out batsman. The last remaining batsman must always take strike and must therefore return to the strike end after scoring. The last remaining batsman shall be declared out if his partner is run out and the innings shall be completed at the fall of the eighth wicket.
- d) If a batsman becomes ill or injured during the course of a game a runner will be permitted subject to the umpires approval. The runner must come from within the nominated eight players for the particular game.
- e) There will be two boundaries on the field. If the ball passes over the first boundary along

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the ground it will be signalled four runs. If the ball carries the first boundary on the full it will be signalled as six runs. If the ball carries the second boundary on the full it will be signalled as a SUPER 8 RUNS. A batsman can be caught between the first and second boundary.

Bowling

2. a) Each member of the fielding team shall bowl under the following allocation with the exception of the wicketkeeper:

- two bowlers may bowl a maximum of 3 overs
- five bowlers may bowl a maximum of 2 overs

If innings reduced to a maximum of 8 overs no player to bowl more than 2 overs.

The wicket keeper must be nominated before the start of the match and under no circumstances shall the wicket keeper be allowed to bowl. During play the wicket keeper must wear keeping gloves and stand in a normal wicket keeping position at the instant of delivery otherwise a no ball shall be called. A different wicket keeper may be nominated for each game but cannot be changed during the course of the game.

b) Under arm bowling is prohibited.

c) Bowlers run ups are limited to a maximum of 10 metres.

d) No balls and Wides are as per one day rules determined by officiating umpire.

Any ball which after bouncing passes the batsman above shoulder height in his normal batting stance will be called a no ball. Any ball which is a full toss and passes above waist height will be called a no ball.

Two Runs will be added to the Batting teams score for no balls and a free hit will be allowed. (Fielding side MAY NOT move or change field for this ball) Ball must be rebowled. Two Runs will be added per wide and ball must be rebowled.

Field Restrictions

3. a) No fielder is permitted within a 10 metre radius of the batsman excluding the arc from wicketkeeper to point.

b) No more than three fielders on each side of the pitch eg. 3 on off side and 3 on the leg side.

c) The umpire will have the final say on all fielding restriction decisions.

d) In the event of an infringement either umpire shall call and signal a no ball.

e) If a fielder becomes injured or ill during the course of a game, a substitute fielder will be permitted subject to the umpires approval. The substitute fielder will not be able to bowl or bat.

f) No fielder is allowed to be situated in-between the first and second boundary at the start of each delivery. A no ball will be called if a fielder is in-between the first and second boundaries when a ball is delivered. A fielder can field a ball in between the first and second boundaries as soon as the ball has been delivered.

CRICKET BALLS

All cricket balls will be supplied for the Masters Games Super 8's Series.

A new ball will be given to the first bowling team in each match and then this will be used by the second bowling team.

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INTERRUPTED MATCHES

Under all circumstances dealing with delays or interruptions due to rain will be adjudicated by the officiating umpire. The length of the innings, the target scores and overs to be bowled by individual bowlers and fielding restrictions will be determined by the officiating umpire.

The team batting second shall not bat for a greater number of overs than the first team unless the latter has been all out in less than the maximum number of overs allocated.

LADDER & POINT SCORING SYSTEM

The following points will be allocated to match results.

Match Win – 6 points

Match Loss – 0 points

Match tie - 3 points

No Result - 2 points

At the end of the qualifying rounds the team placed first will play the team placed second in the Grand Final. The team placed third will play the team placed fourth for the third placed play off.

If no play is available on the day of the finals the medals will be allocated to the teams in finishing order.

JUDICIARY/DISPUTE POLICY

Any disputes or complaints should be directed to the Cricket Sports Coordinator

Dean Johnson on 0418 312 647. All decisions made will be final.