Play it, Live it, Love it on the Gold Coast in 2016!



VENUE RULES:

- Disposal of all rubbish in bins provided (this includes nails, chewing gum & strapping tape)
- NO food or drinks are to be taken on court
- NO smoking within venue, designated area provided
- OzSports Burleigh is a licensed venue it is illegal to bring alcohol into the centre
- NO chewing gum allowed on court whilst playing

TOURNAMENT RULES:

O/30 Ladies O/35 Ladies O/40 Ladies O/45 Ladies O/50 Ladies O/30 Mixed

See link below for rules –

http://www.wildcatzindoorsports.com.au/uploads/PDF/rules-indoornetball.pdf

The game format will be as follows:

2 x 18 minute halves with 2 minutes at halftime.

5 minutes allocated between games.

4 points will be awarded for a win and 1 bonus point for every 10 goals scored.

In the event of a loss 1 point will be awarded for every 10 goals scored.

In the event of a draw both teams will receive 2 points plus the bonus points for goals scored.

In the event of a forfeit, the non-offending team will receive a total of 7 points (4 for a win & 3 bonus points). During finals if a draw result, extra time will be played (2 x 5minute halves). If at the end of this time the result is still a draw, the (2) captains will toss for the next centre pass and play will continue until one team has a (2) point advantage.

One umpire will be in charge of the game and will be the sole scorer. Any supposed discrepancies may be addressed by the captain **only** to the umpire before, during an interval or after the game. The team captain must ensure that all players have signed on prior to the commencement of their game & notify the umpire & opposing captain of any changes in position or substitution of players.

A player that arrives late may not enter the court after the game has started unless; a goal has been scored, immediately after the interval or play is stopped for injury or illness. The latecomer is <u>not</u> permitted to take up a position on the court that is already occupied by an existing player & must notify the umpire before entering the court.

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A maximum of 2 minutes is allowed for injury/illness time to determine whether a player is fit to continue & to deal with the injury or illness. Once an injured player has been replaced this player shall have **no** further part in the game.

If an injured or ill player decides to play on, he/she **must** be involved in any change of playing positions. In the event of this happening the umpire **must** ensure that both teams are given the opportunity of changing positions.

There will be no extra time played for injuries or illness during the round competitions. Extra time for injury or illness will be played in finals.

For a goal to be scored it must have passed through the goal ring (which includes the net – as per INA rule book) before the end of the game.

The umpire starts & finishes the game with his/her whistle.

Game balls will be supplied by the centre (umpires will bring to the court at the start of each game) & <u>no</u> extra balls will be given out for warm up/practice.

Players breaking rules (e.g. Delaying play, not playing in the spirit of the game, back chatting etc) is to be controlled by the umpire & he/she will have complete control over the appropriate discipline (e.g. Penalty goal, sending from the court etc). In the case a player is sent from the court, the offending team <u>cannot</u> replace the player nor make any changes unless the player is a centre & therefore a change can be made. Derogatory comments, heckling or intimidating will **not** be permitted by the coach, fellow teammates or supporters of any team. The umpire has authority to warn & further award a penalty against that team if these actions continue.

Judiciary Appeals Process:

All problems/complaints should be made aware to officials during the game so that it can be assessed & dealt with correctly. If the problem has not been addressed we ask that the complaint gets put into writing & handed to officials. The document will then be assessed & dealt with.

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