Play on the Gold Coast in 2014!



2014 PAN PACIFIC MASTERS GAMES – FOOTBALL COMPETITION RULES (EXCEPT MEN 55+)

as at 4 April 2014

1. RULES

- 1.1 The FIFA Rules shall apply except when superseded by any of the following rules.
- 1.2 A round match shall be 30 minutes each way with a half time break of 5 minutes.
- 1.3 A finals match shall be 30 minutes each way with a half time break of 5 minutes. Should a match be drawn at full time there will extra time of 10 minutes each way with no half time break. Should the match still be drawn after extra time a penalty shoot out as per FIFA rules shall apply to determine the winner.

1.4 Points Awarded

Win:3 pointsDraw:1 pointLoss:0 pointsGames cancelled will be recorded

Games cancelled will be recorded as a scoreless draw with both teams given 1 point.

- 1.5 With draws that have a bye, the teams will be pooled into two groups at the end of the competition rounds, dependent on the number of games played in the draw to determine the top four to contest the finals. ie if the draws consists of 11 teams then the groups will be teams who have played five games and teams who have played six games. The top from each group will play for the Gold/Silver match and the second placed team in each group will play for the Bronze match.
- 1.6 Teams must be ready on the field of play to start the game by the designated game commencement time. A team will be deemed to have forfeited the game if unable to field a team within 15 minutes of the designated game commencement time.
- 1.7 In the event of a forfeit a 3-0 win will be awarded to the opposing team.
- 1.8 A player must not play for more than one team in an age division. (eg: a player registered for the Team A 45+ must not play for Team B 45+).
- 1.9 A player may play for more than one team in different age divisions if eligible by age. (eg: a player registered for Team A 50+ may play for any team in 45+ or 55+).

2. TEAM COMPOSITION

2.1 Each team can nominate eighteen (18) registered and financial players for any game. There is no limitation on the number of players registered for each team.

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- 2.2 Goal keepers are granted an age exemption and can be 5 years below the minimum age requirement (1 age category below) except for the youngest age division where they must by the minimum age to qualify to participate in the masters games.
- 2.3 Each team will be allowed to register three (3) underage players who are turning the age of the division in 2014 they wish to compete in. (eg: a player must be 29 turning 30 in 2014 if competing in the 30+ division). This limit of underage players will include goal keepers as per Rule 2.2.
- 2.4 A registered player will only be eligible to play for one team in an age division, but they will be able to play in more than one (1) age division if they are eligible by age.
- 2.5 If a team has less than eight (8) primary team members on the park and ready to play at the start of the game, it will forfeit the game. If the game is still played, it is regarded as a friendly.
- 2.6 Players can be substituted at will. Any player can come on and off repeatedly with permission of the Referee.
- 2.7 Each team must nominate a Captain before the match begins.
- 2.8 It shall be the responsibility of each player to check with his team's nominated representative as to changes of venues, dates or times.

3. OFFENCES

- 3.1 No Slide Tackles are permitted.
- 3.2 No Tackles from behind are permitted.
- 3.3 Aggressive play is not tolerated.
- 3.4 Dissent and foul language is not tolerated.
- 3.5 Penalties for the above offences
 - 3.5.1 First Offence Yellow Card 10 minute sin-bin
 - 3.5.2 Second Offence Red Card with report as judged by the Referee.
 - 3.5.3 Any player(s) involved in fighting will be sent off immediately (Red Card)
 - 3.5.4 Anyone abusing Nerang Soccer Club officials will be red carded.

4 JUDICIARY

- 4.1 Team Officials are responsible for the conduct of their players and must withdraw any player who is unwilling to play in the intended spirit: fun and fellowship
- 4.2 The Referee will have sole discretion as to disciplinary action against rough or ungentlemanly conduct on the field.
- 4.3 If a yellow card is shown to a player, the player will be given a sin-bin and the player must leave the field for ten minutes. A team may replace the player who has received a yellow card.
- 4.4 Two (2) yellow cards in a game will be considered the equivalent of a red card as in FIFA rules. If a player is given a red card (sent off) the player shall receive a minimum suspension of one competition match for his own team and will not be eligible to play for any other team. A forfeited game or games cancelled by rain are not be counted as a missed game. Should a team play a suspended player it will forfeit the game. The judiciary committee can impose a longer suspension if the referee found it warranted a report with the red card.
- 4.5 Any player who has been sent off for the second time (red card) during the competition is automatically suspended for the remainder of the competition.
- 4.6 Any suspended player who receives a suspension for more than one match has the right to appeal to the Judiciary Committee. The suspended player will be

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notified of their suspension before their next scheduled game. A notice of intention to appeal must be given to the competition office within two hours of the completion of that next scheduled game.

- 4.7 The Judiciary Committee shall be made up from
 - (a) One representative from the referees,
 - (b) One representative from the tournament organisers
 - (c) One representative from the teams in that division.
- 4.8 The Judiciary Committee shall meet before the next scheduled game of the suspended player and the decision of the Judiciary Committee shall be final.

5 VENUE, DRAW, TEAM COLOURS

- 5.1 Nerang Soccer Club Soccer will issue complete draws of all competitions to each team delegate who shall ensure that individual team members are aware of the draw. Nerang Soccer Club shall also post the draws on a Notice Board in the clubhouse and website.
- 5.2 In case of both teams having the same colours: Away team changes second team named on draw.

6 TEAM SHEETS

- 6.1 Every team must complete a team sheet. Names and shirt numbers to be printed on the team sheet.
- 6.2 Players must have photo ID at all times.
- 6.3 All players names that are expected to play in that game must be on the team sheet prior to kick-off; including those players expected to arrive late.
- 6.4 All Players and team officials must sign the team sheet prior to commencement of play.
- 6.5 All late Players must sign the team sheet prior to taking the field of play.
- 6.6 Team sheet presented by Team leaders at end of game must show players who were yellow or red carded.

7 FINALS AND PRESENTATION

- 7.1 To be eligible for the finals series a player must have played three (3) or more competition games in that team that has qualified.
- 7.2 All disciplinary cards received will stand for the finals series.
- 7.3 Medal presentations for each age group will take place upon the completion of Gold/Silver Match for that age group.
- 7.4 There will be no Semi-Finals, only two finals the Gold/Silver match and the Bronze match.



